

# Board Game: Peer Review

The goal of this assignment is to grade your classmates' board games, which should be interactive and engaging. The game should identify, explain, and incorporate the important beliefs, practices, and elements of Indian history and religion. The board game counts as a 75-point minor assessment grade for Third Quarter.

Your name: \_\_\_\_\_ Section: \_\_\_\_\_

Board game creators: \_\_\_\_\_

## Play the game, then complete the following tasks.

Check if they have each one of these elements:

- Clear directions
- A decorated board game
- 30 question cards with answers on the back
- Tokens or game pieces
- A method for moving the pieces around the game board (dice, spinner, drawing cards, etc.)
- A beginning and end with a clear way to win

Comment on each of the following points. Write 2–3 sentences for each.

Accuracy in the portrayal of Indian religion and/or history concepts (note which cards, if any, have wrong information)

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Creativity and originality in the incorporation of Indian history and religion \_\_\_\_\_

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Game board decorations \_\_\_\_\_

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Clarity of directions and ease of play \_\_\_\_\_

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